

Michał Kurczewski

Web & Mobile Programmer

PORTFOLIO kurczewski.dev

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Profile

Passionate front-end developer with full-stack aspirations that started coding at age of 12. Now having almost 8 years of work experience in developing modern websites, SPAs, Electron and Mobile apps.

Detail-oriented and focused on delivering good quality code with an awareness of business requirements.

Able to effectively self-manage during independent projects, as well as collaborate as part of a team.

Tech skills

Very good: JavaScript (ES Next), TypeScript, React, React Native, Styled Components, HTML, CSS, Next.js, Jest, Node.

Good: Vue, Nuxt, PHP, MYSQL, Electron, Gatsby, GraphQL, Heroku, Hasura, NX, Express, Flipper, Postman.

Basic: Cypress, MongoDB, CouchDB, Firestore / Firebase, Apache, NGINX, WCAG 2.0 (accessibility), Android Studio, Xcode.

Familiar: Java, C, Bash.

Soft skills

- Communication and teamwork
- Kindness and positive attitude towards people, sense of humor
- Welcoming constructive criticism
- Open-minded
- Actively involving in products development
- Ability to work under time pressure and resistance to stress
- Logical thinking
- Creativity
- Willingness to learn and self-develop
- Adaptability

Languages

- English - intermediate (B2) with good tech terminology knowledge
- German - basic (A2)

Hobbys

- Programming
- 3d modelling and simulations
- Gaming
- Scuba Diving
- Travelling
- Trekking
- Cooking

Employment history

Mar 2022 — Oct 2023

WARSAW / REMOTE

Mobile developer (React Native)

Superdevs MVP

Key responsibilities:

- cooperation in an international team,
- learning about React Native technology and participating in app development from the very beginning,
- researching and implementing new solutions,
- taking care of app compatibility with newest mobile systems,
- deploying and releasing the app in both Apple and Google stores,
- resolving users' issues, debugging and analysis.

Key achievements:

- learned the React Native technology and created a production-ready version of "Duffle" app, shipped both to iOS and Android platforms,
- learned debugging tools and optimization techniques - successfully improved performance in few critical places,
- familiarized with release and review processes in stores.

Jun 2016 — Mar 2022

WARSAW / REMOTE

Front-end developer

App'n'roll, then Mudita (after the merger)

Key responsibilities:

- working closely with designers, testers and product owners,
- proposing own solutions,
- formalizing the findings during brainstorming with the team,
- researching and implementing new solutions,
- creating documentations about implemented features.

Key achievements:

- development of an Electron application written in React and Node, for managing Pure Phone (mobile phone created by Mudita company),
 - development of next version of Mudita.com website using React (Gatsby),
 - development of "Ivory" app for women to test their fertility, with advanced forms and analytic using Vue (Nuxt),
 - development of older version of Mudita.com website using Vue (Nuxt),
 - development of several WordPress templates for external clients.
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Mar 2016 — May 2016

WARSAW / REMOTE

Front-end developer

Hologram Design

Key responsibilities:

- implementing professional designs with pixel-perfect approach,
- organizing and planning the development process,
- reviewing designs and proposing own solutions and improvements.

Key achievements:

- implementation of a static front-end layer for online shop using my custom, Gulp based framework and also my own SCSS library for rapid layout development
 - implementation of an advanced front-end layer of a platform for copywriters using Vue and Twig template engine
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